That which is claimed:

- A method comprising:
   receiving a pressure signal indicating a pressure from an input device;
   comparing the pressure signal to an adaptive pressure threshold value; and
   outputting a signal if the pressure signal is greater than the adaptive pressure
   threshold value.
- 2. The method of claim 1, wherein the adaptive pressure threshold value is associated with an absolute pressure threshold.
- 3. The method of claim 1, wherein the adaptive pressure threshold value is associated with a position received from the input device.
- 4. The method of claim 1, wherein the adaptive pressure threshold value can vary over time.
- 5. The method of claim 1, wherein the adaptive pressure threshold value is associated with a user identifier.
- 6. The method of claim 1, wherein the adaptive pressure threshold value comprises a first pressure threshold value, and further comprising:

comparing the pressure signal to a second pressure threshold value; and outputting the signal if the pressure signal is greater than both the first pressure threshold value and the second pressure threshold value.

- 7. The method of claim 1, wherein the pressure signal comprises a pseudo pressure signal.
- 8. The method of claim 1, further comprising applying a pressure filter to the pressure signal to create a filtered pressure signal.

- 9. The method of claim 8, wherein the pressure filter comprises a first pressure filter comprising a first attribute, and further comprising applying a second pressure filter to the pressure signal, the second pressure filter comprising a second attribute that is different than the first attribute.
- 10. The method of claim 9, wherein the first attribute comprises a first frequency value and the second attribute comprises a second frequency value.
- 11. The method of claim 10, wherein the second frequency value is lower than the first frequency value.
- 12. The method of claim 8, wherein applying the pressure filter comprises applying the pressure filter utilizing a sliding window.
- 13. The method of claim 1, wherein the input device comprises one of a touchpad, a touch panel, and a touch screen.
- 14. The method of claim 1, further comprising:
  calculating a first value associated with the speed of movement across the input device;

comparing the first value to a speed threshold value; and outputting the signal if the first value is less than the speed threshold value.

- 15. The method of claim 14, further comprising applying a speed filter to the first value before comparing the speed to the speed threshold value.
- 16. The method of claim 1, wherein the pressure signal comprises a first pressure signal and further comprising:

receiving a second pressure signal indicating a second pressure from the input device;

calculating a difference signal indicative of a difference between the first pressure signal and the second pressure signal;

comparing the difference signal to a difference threshold value; and outputting the signal if the difference signal is greater than the difference threshold value.

- 17. The method of claim 16, further comprising filtering the difference signal to create a filtered difference signal.
- 18. The method of claim 1, further comprising outputting a signal associated with a haptic effect, the haptic effect based at least in part on the pressure signal.
- 19. A computer-readable medium on which is encoded programming code, comprising:

program code for receiving a pressure signal indicating a pressure from an input device;

program code for comparing the pressure signal to an adaptive pressure threshold value; and

program code for outputting a signal if the pressure signal is greater than the adaptive pressure threshold value.

20. The computer-readable medium of claim 19, wherein the adaptive pressure threshold value comprises a first pressure threshold value, and further comprising:

program code for comparing the pressure signal to a second pressure threshold value; and

program code for outputting the signal if the pressure signal is greater than both the first pressure threshold value and the second pressure threshold value.

21. The computer-readable medium of claim 19, further comprising program code for applying a pressure filter to the pressure signal to create a filtered pressure signal.

- 22. The computer-readable medium of claim 21, wherein the pressure filter comprises a first pressure filter comprising a first attribute, and further comprising program code for applying a second pressure filter to the pressure signal, wherein the second pressure filter comprises a second attribute that is different than the first attribute.
- 23. The computer-readable medium of claim 21, wherein program code for applying the pressure filter comprises program code for applying the pressure filter utilizing a sliding window.
- 24. The computer-readable medium of claim 19, further comprising:

  program code for calculating a first value associated with the speed of movement across the input device;

program code for comparing the first value to a speed threshold value; and program code for outputting the signal if the first value is less than the speed threshold value.

- 25. The computer-readable medium of claim 24, further comprising program code for applying a speed filter to the first value before comparing the speed to the speed threshold value.
- 26. The computer-readable medium of claim 19, wherein the pressure signal comprises a first pressure signal and further comprising:

program code for receiving a second pressure signal indicating a second pressure from the input device;

program code for calculating a difference signal indicative of a difference between the first pressure signal and the second pressure signal;

program code for comparing the difference signal to a difference threshold value; and

program code for outputting the signal if the difference signal is greater than the difference threshold value.

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- 27. The computer-readable medium of claim 26, further comprising program code for filtering the difference signal to create a filtered difference signal.
- 28. The computer-readable medium of claim 19, further comprising program code for outputting a signal associated with a haptic effect, the haptic effect based at least in part on the pressure signal.